



ie Hornets  
NovB1 D2  
Green

# Alberta Lacrosse Association

Five digit #  
from CDLA  
schedule



**Location:** Arena Name as on Schedule

**Date:** Game Date

**Level:** Division and Level as on Schedule ie Pee wee A ; Novice D2

**Game #** per Schedule

Visitors/Color: Club name / Team# / Jersey color				GOALS					PENALTIES							
#	Players Names	G	A	PIM	Pr	Time	Goal	Asst	Asst	Pr	#	Min	Reason	Off	Start	On
G 31	Goalie start				1	5:05	29	36	43	1	23	2	CFB	10:30	10:30	8:30
G 1	Goalie backup				3	10:01	27	43		1	23	2	CFB	8:30	8:30	6:30
21	Visitor Player1				1	26	2	CC		2	26	2	CC	2:24	2:24	:24
23	Visitor Player2			4	2	36	2	HO		3	36	5	FI	6:35	6:35	
-25	Visitor Player3				3	36	10	GM		3	36	10	GM	6:35		
AC 26	Visitor Player4			2												
27	Visitor Player5	1														
AC 28	Visitor Player6															
29	Visitor Player7	1														
C 33	Visitor Player8															
34	Visitor Player9															
36	Visitor Player10		1	17												
41	Visitor Player11															
42	Visitor Player12															
43	Visitor Player13		2													
AP 44	Visitor Player14															
Affiliate players CANNOT be used to replace suspended players				Refs must add goals and penalty minutes for each team and note totals in similar manner noting game over final counts.					- Checking from Behind (CFB) is a double minor and is written as 2 - 2 minute penalties - Fighting in minor lacrosse is an automatic game misconduct. - Major penalty in the last 10 minutes of the game means player must also sit out next game. CDLA Discipline reviews all major penalties and will advise team of any additional suspensions for repeat offenders. It is essential that full game reporting is completed within 24 hours of game completion.							
<b>Bench Penalties</b>																
<b>Game Totals</b>				2	3	23										
41	Visitor Player11	1	3	23												
		Susp	2 of 3													
		Susp														

<b>Coach:</b> Super Coach1	signature:	Super Coach	#	1	2	3	OT
<b>Coach:</b> Super Coach 2	signature:	Super Coach 2					
<b>Coach:</b> Super Coach 3	signature:	Super Coach 3					
<b>Coach/Trainer:</b> Super Trainer	cert number:	IMAT789122Z	<b>Time Outs</b>				

Home/Color: Club name / Team# / Jersey color				GOALS					PENALTIES							
#	Players Names	G	A	PIM	Pr	Time	Goal	Asst	Asst	Pr	#	Min	Reason	Off	Start	On
G 1	Goalie Start		1		2	12:15	15	20		1	12	2	CC	12:15	12:15	10:15
G 00	Goalie Backup				2	2:22	18	15	1	1	12	2	HOL	6:10	6:10	4:10
10	Home Player1				1	14	5	BDG		2	12	2	CC	11:12	11:12	9:12
11	Home Player2				2	14	5	ELB		2	14	5	ELB	10:10	10:10	
12	Home Player3			13	2	14	10	GM		2	14	10	GM	10:10		
13	Home Player4				2	12	2	HOL		2	12	5	HS	1:00	1:00	
14	Home Player5			20	2	12	5	EXP		2	12	5	EXP	1:00		
15	Home Player6	1	1		3	23	5	FI		3	23	5	FI	6:35	6:35	
16	Home Player7				3	23	10	GM		3	23	10	GM	6:35		
17	Home Player8				3	26	2	BM		3	26	2	BM	5:35	5:35	3:35
18	Home Player9		1													
C 19	Home Player10															
20	Home Player11		1													
21	Home Player12															
AC 22	Home Player13															
23	Home Player14			15												
AC 24	Home Player15															
25	Home Player16															
26	Home Player17															
27	Home Player18															
<b>Bench Penalties</b>																
<b>Game Totals</b>				2	3	50										
		Susp														
		Susp														

<b>Coach:</b> Awesome Coach1	signature:	Awesome Coach1	#	1	2	3	OT
<b>Coach:</b> Awesome Coach 2	signature:	Awesome Coach2					
<b>Coach:</b> Awesome Coach 3	signature:	Awesome Coach3					
<b>Coach/Trainer:</b> Awesome Coach 4	cert number:	Awesome Coach4	<b>Time Outs</b>				

<b>Start Time:</b> 7:30 pm	<b>End Time:</b> 8:45 pm	<b>Referee 1:</b> Level 2	Signature	Referee One
<b>Timekeeper:</b> Volunteer Person1	Print name	Referee One		
<b>Scorekeeper:</b> Volunteer Person 2	Print name	Referee 2: Level 3	Signature	Referee Two
<b>Phone #</b>	Home Team Manager name and phone #	Print name	Referee Two	

Enter the starting goalie 1st, alternate goalie 2nd, the rest of the team in NUMERICAL order

White - League Yellow - Winning Team Pink - Losing Team